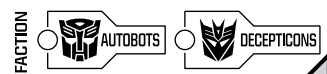


# TRANSFORMERS

MORE THAN MEETS THE EYE  
ROLEPLAYING GAME

NAME	PRONOUNS		LANGUAGES
ORIGIN	ROLE	LEVEL	DESCRIPTION



## ATTACK

NAME	RANGE	ATTACK	EFFECTS	NOTES

INFLUENCES

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HANG-UPS

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ENERGON MOVEMENT

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HEALTH

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DAMAGE

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## STRENGTH

**TOUGHNESS**

10 +  +  +

ESSENCE PERKS ARMOR

**ATHLETICS** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**BRAWN** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**CONDITIONING** +1 +2 +3 +4 +5 +6

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**INTIMIDATION** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**MIGHT** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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## SPEED

**EVASION**

10 +  +  +

ESSENCE PERKS BONUS

**ACROBATICS** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**DRIVING** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**FINESSE** D2 D4 D6 D8 D10 D12

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**INFILTRATION** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**INITIATIVE** D2 D4 D6 D8 D10 D12

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**TARGETING** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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## SMARTS

**WILLPOWER**

10 +  +  +

ESSENCE PERKS BONUS

**ALERTNESS** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**CULTURE** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**SCIENCE** D2 D4 D6 D8 D10 D12

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**SURVIVAL** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**TECHNOLOGY** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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## SOCIAL

**CLEVERNESS**

10 +  +  +

ESSENCE PERKS BONUS

**ANIMAL HANDLING** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**DECEPTION** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**PERFORMANCE** D2 D4 D6 D8 D10 D12

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**PERSUASION** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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**STREETWISE** D2 D4 D6 D8 D10 D12

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SPECIALIZATIONS

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# TRANSFORMERS

MORE THAN MEETS THE EYE  
ROLEPLAYING GAME

PERKS	GEAR	BACKGROUND BONDS
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## HARDPOINTS

NAME	RANGE	HARDPOINT	TRAITS	ATTACK	EFFECTS	ALTERNATIVE EFFECTS

## ARMOR

TYPE	DESCRIPTION	EFFECT	TRAITS

## ALT MODE

<div style="display: flex; justify-content: space-between; margin-bottom: 10px;"> <div style="border: 1px solid black; padding: 2px; width: 60%;">ORIGIN NAME</div> <div style="border: 1px solid black; padding: 2px; width: 35%;">CREW</div> </div> <div style="display: flex; justify-content: space-between; margin-bottom: 10px;"> <div style="border: 1px solid black; padding: 2px; width: 15%;">HEALTH</div> <div style="border: 1px solid black; padding: 2px; width: 10%;">SIZE</div> <div style="border: 1px solid black; padding: 2px; width: 75%;">MOVEMENT</div> </div> <div style="border: 1px solid black; padding: 2px; width: 70%;">FEATURES</div> <div style="border: 1px solid black; padding: 2px; width: 30%;">MOVEMENT</div>	<div style="display: flex; justify-content: space-between; margin-bottom: 10px;"> <div style="border: 1px solid black; padding: 2px; width: 60%;">ORIGIN NAME</div> <div style="border: 1px solid black; padding: 2px; width: 35%;">CREW</div> </div> <div style="display: flex; justify-content: space-between; margin-bottom: 10px;"> <div style="border: 1px solid black; padding: 2px; width: 15%;">HEALTH</div> <div style="border: 1px solid black; padding: 2px; width: 10%;">SIZE</div> <div style="border: 1px solid black; padding: 2px; width: 75%;">MOVEMENT</div> </div> <div style="border: 1px solid black; padding: 2px; width: 70%;">FEATURES</div> <div style="border: 1px solid black; padding: 2px; width: 30%;">MOVEMENT</div>																		
<div style="text-align: center; background-color: black; color: white; padding: 2px; margin-bottom: 5px;"><b>ATTACKS</b></div> <table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <thead> <tr> <th style="width: 33%;">WEAPON</th> <th style="width: 33%;">RANGE</th> <th style="width: 33%;">EFFECTS</th> </tr> </thead> <tbody> <tr><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td></tr> </tbody> </table> <div style="display: flex; justify-content: space-between; margin-top: 10px;"> <div style="border: 1px solid black; padding: 2px; width: 22%;">TOUGHNESS</div> <div style="border: 1px solid black; padding: 2px; width: 22%;">EVASION</div> <div style="border: 1px solid black; padding: 2px; width: 22%;">WILLPOWER</div> <div style="border: 1px solid black; padding: 2px; width: 22%;">CLEVERNESS</div> </div>	WEAPON	RANGE	EFFECTS							<div style="text-align: center; background-color: black; color: white; padding: 2px; margin-bottom: 5px;"><b>ATTACKS</b></div> <table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <thead> <tr> <th style="width: 33%;">WEAPON</th> <th style="width: 33%;">RANGE</th> <th style="width: 33%;">EFFECTS</th> </tr> </thead> <tbody> <tr><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td></tr> </tbody> </table> <div style="display: flex; justify-content: space-between; margin-top: 10px;"> <div style="border: 1px solid black; padding: 2px; width: 22%;">TOUGHNESS</div> <div style="border: 1px solid black; padding: 2px; width: 22%;">EVASION</div> <div style="border: 1px solid black; padding: 2px; width: 22%;">WILLPOWER</div> <div style="border: 1px solid black; padding: 2px; width: 22%;">CLEVERNESS</div> </div>	WEAPON	RANGE	EFFECTS						
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ORIGIN NOTES